



Prologue.

The Planet is the place in the cosmos I call home. Due to evolution and experimentation, species richness started to develop and increase over time.

I will briefly give a lecture about what happened to the Planet.

Approximately one hundred years ago, the Feral race invaded to conquer what they called their world. Ferals are anthropomorphic big cat species that probably evolved from large feline species like lions and panthers. They are in touch with their instincts and wild in behaviour. Their fur has pattern diversity, from stripes to spots or no pattern at all.

The Feral's territory is located east of a mountain ridge guarded by several checkpoints to protect the human domain. They were the reason humans almost became extinct in this world. Luckily, the Seraph's Blade returned coincidentally from non-existence, as faith helped us when needed.

In Capricorn's Arch, the Feral species stand out with their unique fur patterns and slanted eyes. This sight never fails to intrigue and fascinate. While they can be aggressive, the Ferals living here pose no threat to the inhabitants of the trading settlement, making them a dominant species among the people.

Once their interest is piqued, the Feral species are known for their unwavering loyalty as partners, instilling trust and reliability. During times of peace, they engage in trade, offering mainly weapons and machinery parts like cogs, gears, and heavy machinery driven by steam.

Humans are the stem cells of this world and remain mainly on the Newlands. Most species evolved with anthropomorphic parts for

survival; combined with animal instincts, they are considered better than humans. Yet, humans have shown remarkable resilience, developing their technology and becoming survival experts. Their best quality is mainly agriculture; the Newlands has the perfect soil for agriculture.

The Great War left a trail of destruction in the eastern part of the continent, shaping the current state of the world.

After the war, most species experienced a bottleneck, resulting in a loss in genetic diversity, which can cause inbreeding. The long-term results indicate deficiencies occur, and species are headed towards extinction. Therefore, new genes are needed as input for a better gene pool for the next generations to survive.

Human DNA can connect to another anthropomorphic race's DNA, so humans were seen as a lesser species; however, this weakness is their strength. The Axulazca are fond of this phenomenon.

The Axulazca... People say they are aliens because of their small appearance, naevus print, pointy ears, and baldness. They are rude and arrogant and see themselves as superior. However, they have valuable knowledge about a highly advanced energy-based technology called Magitech.

When their appearance matches what they know, I can imagine why people think they are aliens or extraterrestrials. In the last part, during and after the war, the Axulazca used selective breeding methods to advance species with genetic diversity.

Their central city is located north, inside the 'Volcano Ice peaks,' in the Pleiadean territory. Tibatovix is the name of their central hub, which is located inside the volcano.

They have many development groups assigned to study specific topics. Selective breeding was one of the issues. However, after the head discovered their extreme research, this group was banned. Furiously, the scholars left the Axulazca central hub and progressed as a rogue squadron.

Residing on the Volcano Ice Peaks are the Pleiadeans, a race captivated by their giant, human-like appearance, almost the same length

as Centaurs. Legends speak of their origin, a fascinating tale of offspring born from the union of humans and deities, creating the Pleiadeans. It's a charming bedtime story, regardless of its truth.

The Pleiadeans, who reside on the Volcano Ice-peaks, are mighty hunters in the north mountains and provide hunts or hunting gear for trade here in Capricorn Arch. The Pleiadean women, in particular, are excellent traders. They are a feast to the eyes of any man, truly enchanting, and use their charms to drive a hard bargain.

Although the women are tall and curved, the men are tall and muscular, or masculine would be the best description. Males and females have larger eyes compared to humans.

The Centaur's upper half looks like a human, and from their waist down, they have the power, build, and looks of an equine, a fancy word for horse. The Centaurs are generally a little taller than the Pleiadeans.

Their four-leg-horsepower ability makes them robust and an excellent asset for construction activities or delivering heavy construction tools. They are colossal and can trample you even when they don't notice. The Centaurs live mainly in large fields like the Newlands, in packs also known as tribes, of which there are several natives in the Newlands.

Like the Centaur, the Lamias have the upper body of a human but with snake characteristics. For example, their fangs can hide behind their regular teeth, and their slanted irises are snake trademarks. Their lower body is a snake's tail, formed from their waste.

The Lamias, with an upper-body resembling a human and a lower body like a snake, exhibit predatory and wild behaviour akin to the Arachne. Their trademarks are their fangs, which can retract behind their regular teeth, and their slanted irises, reminiscent of snakes.

The Arachne or Arachnid is a spider with humanoid traits. In legendary tales, men and women were seduced by their feminine curved human bodies or the muscular male body types they possess. When their prey got close enough, they revealed themselves. They stood up with their Centaur height to show their lower body. This sturdy spi-