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Preface

I first heard of the name 'Ding Liren' in 2008. Back then, I used to play the French Defense as Black and was retooling my White 1.d4 repertoire. Somehow, the games of this anonymous 2400-rated Chinese player kept popping up when I researched my opening lines in the database. I found it unusual that this Ding fellow kept punching considerably above his weight, beating 'regular' GMs and drawing 2600 and even 2700 players. He also had interesting opening ideas, and I hurriedly stole some of them before they became mainstream.

Not a year later, news came from China: the national chess champion for 2009 was 16-year-old Ding Liren! A Chessbase.com article that covered the event featured a photo of a skinny, fragile-looking kid sitting at the board, waiting for his last-round opponent. I had definitely seen the lad had 'something' when studying his previous games, but to think he could win the strong Chinese Championship so quickly – no way! However, as I played through his games from Beijing and, later that year, from the China-Russia match, I realized that the fact that my Elo rating at the time was higher than his was a joke. This young man was poised for at least 2700, I thought.

Fast-forward fourteen years, and you won't find many chess players who haven't heard of Ding Liren. He has played many brilliant games, broken a few chess records, and established himself as one of the best players in the world in the meantime. When he won the World Championship title in his 2023 match against Ian Nepomniachtchi, I had a warm feeling, partly for selfish reasons – as I had 'discovered' his potential earlier than most people. However, I was primarily genuinely happy to see such a humble and respectful person and immensely talented chess player rise to the top.

When I approached my publisher, New In Chess, with the proposal for the book about Ding Liren in May 2023, I had no idea, or maybe just a brief sketch in my mind of what it might look like. It was instead an intuitive impulse – like when you see a chess move that you immediately know is right – I knew that Ding deserved a book written about him and that I could write it 'in a flow'. It was easy to draw inspiration from his already rich oeuvre and the unique progression in his chess career alone.

What I found out while doing research and analyzing his games for the book increased my appreciation for this exceptional chess player. I knew Ding was a sharp calculator with a classical playing style and a knack for attack. However, I only became aware of his world-class endgame technique and his remarkably fearless play with his king when I studied his games more deeply. The prevailing opinion about the Chinese Challenger before and during the 2023 World Championship Match was that he was psychologically too unstable to handle the pressure. However, what I saw and read about Ding gave me a different impression. Behind the seemingly frail exterior lies a determined fighter capable of turning even the most hopeless situations in his favor.

If you picked up this book, chances are you already know a thing or two about Ding Liren. You may have heard about his 100-game unbeaten streak from 2017-18 or read about his incredible path from oblivion at the beginning of 2022 to becoming a World Championship Challenger only a few months later. You may have noticed Ding's unusual sincerity when he talks to the press in English. In this book, you will learn much more about the undisputed 17th World Champion as a chess player and a person.

We start with the big picture in the first two chapters. Chapter 1 offers a short biography focusing on Ding Liren's chess career. You can learn there at a glance about his most significant achievements; the details will be revealed in Chapters 3 through 9. In Chapter 2, I profile Ding through game fragments, accounts, and quotes from his life, illustrating his chess and personal qualities. This chapter should help you better understand what sets him apart from other chess players and makes him tick.

Chapters 3 to 9 follow chronologically Ding Liren's rise from his first chess steps in provincial China in the 1990s to the top of the chess world in 2023. Here, we dive deep into Ding's chess career, closely examining the most significant events from his life and his best games. Each chapter follows a 2–3-year period that typically marks a phase in Ding's personal and chess development. For example, Chapter 5 covers the period from 2013 to 2015, when Ding began studying law at Peking University while establishing himself as a super-GM. Chapters 3, 8, and 9 are exceptions to this pattern, focusing on periods with specific common themes. Chapter 3 covers Ding's childhood and adolescence until 2009, while Chapters 8 and 9 focus only on one year in Ding's career, 2022 (his Candidate year) and 2023 (his World Championship year).

Since this book is a 'best games' collection as much as it is a biography, Ding's annotated games constitute a significant part. The World Champion was kind enough to permit us to publish eleven games with his annotations. They give you a unique opportunity to gain insight into the inner workings of his chess mind. Apart from these games, you can enjoy 47 additional games annotated by the book author, 58 in total. The main criteria for selecting the games were their quality/uniqueness, historical importance, and instructive/illustrative value.

Unfortunately, due to the limited space, many of Ding's excellent games that would otherwise have been worthy of such a best games collection didn't make the cut. Some of the winning combinations from these games were included in the final chapter, No. 10, 'Win like Ding'. This short chapter will allow you to test your tactical skills and gain further appreciation for Ding Liren's tactical prowess.

When researching material for the book, I used primarily online resources, such as interviews, articles, and videos from major chess websites, magazines, and news portals. You can find a list of the references I used in the Bibliography pages at the end of the book. For the sources published in Chinese, I used Google Translate. Even though this method may have affected the accuracy of the translations somewhat, it was worth sacrificing occasional imprecise wording for valuable information that was otherwise unavailable in the international media.

Where appropriate, I tried to provide a broader historical or general context for episodes from Ding's life, such as the development of 'International' (Western) chess in China or Ding Liren's status in the Chinese 'Four-Step' strategic plan. Quotes by Ding and other people close to him, such as his parents and competitors, should help you better understand the instances described in the book. Additionally, photographs from Ding's life and career and flashcards with interesting statistics and information about him will enrich your experience of the material.

Finally, I would like to acknowledge the contribution of several people to the preparation of this book: Remmelt Otten for providing guidance, Frank Erwich and the New In Chess editing team for keeping everything running smoothly, Dirk Jan ten Geuzendam for some invaluable first-hand insights about Ding Liren, a friend who preferred to remain anonymous for insights about chess in China, my wife, Iva Videnova-Kuljasevic, for helping with the research, and, last but not least, Ding Liren himself for permitting us to include the game notes he wrote for New In Chess Magazine in the book.

I hope you will enjoy reading about this unique chess player!

Davorin Kuljasevic Plovdiv, September 2023

CHAPTER 2

A World Champion's profile

In this chapter, we will attempt to understand Ding Liren better as a person and a chess player. His biography reveals a talented, hardworking, and persistent individual, but these attributes inevitably come with being a top performer in any field. But what makes Ding Liren tick, and how does his personality affect his playing style and creativity over the board? We need to dig deeper into his chess games and personal life to find out.

Since this is primarily a chess book, we will examine Ding Liren's characteristics as a chess player first and his personality in the second part of the chapter. Having studied hundreds of games from all stages of his career, I identified ten essential qualities in his play. They paint a picture of an immensely talented and skilled player who can handle almost any position at the highest level. These chess qualities also provide insights into Ding's overall character. His outstanding precision, rationality, and stoicism in the face of adversity on the one hand, and his imagination and proactivity on the other, indicate a balanced yet nuanced personality.

The list of Ding's key chess-playing attributes below contains six core and four mature qualities. Core qualities are those that Ding already displayed at an early age. As you will discover in the games section, he demonstrated an outstanding depth of ideas and a variety of advanced skills even as an eight-year-old. We can consider these qualities his innate, natural talents.

a) <u>Core qualities</u>: Quality #1: Flair for the attack, initiative, and dynamic play Quality #2: Willingness to take risks by sacrificing material Quality #3: Sharp tactical and calculation skills Quality #4: Incisiveness when exploiting weaknesses in the opponent's position Quality #5: Skilfulness with the bishop pair Quality #6: Active and fearless play with his king

On the other hand, mature qualities are those Ding has largely acquired as a battle-hardened chess professional. Of course, the seeds of these qualities were always there, but nurturing and growing them into what they are today took years of experience against other strong players. Many great chess talents never achieve their full potential due to chess-related, psychological, or lifestyle issues. Ding's blossoming into a well-rounded and strong player is a story of life balance, persistence, and the ability to learn from mistakes.

b) <u>Mature qualities</u>: Quality #7: World-class endgame technique Quality #8: Psychological resilience Quality #9: Patient positional play Quality #10: Handles imbalanced positions well

Let us now examine Ding's qualities with the help of examples from his chess career. These range from his earliest recorded games in 2001 to the ones when he had already crossed the 2800 Elo barrier. You will notice that some of the game fragments contain references to later chapters. The reason is that these games will be analyzed in more depth when we discuss Ding's career chronologically.

In this chapter, I have provided shorter segments of these games to illustrate particular qualities in Ding's game. After studying this section, I hope you will better appreciate Ding's unique playing style and strength.

Ding Liren's core qualities

Quality #1: Flair for the attack, initiative, and dynamic play

Ding Liren showed a knack for attacking in his earliest games. Of course, everyone likes to win in a mating attack, but Ding often does it with superior skill and imagination. Moreover, his ability to sense the right moment to take the initiative and dynamize the game has helped him take charge and win many fine games.

His childhood opening repertoire reflects this – 1.e4 with White and the King's Indian Defense and the French with the black pieces usually lead to positions where a player has to show attacking creativity.

The following game played in the 2002 World Youth U10 Championship is an excellent initial example of his attacking skill.

Game 1 Ding Liren Y Sandyeep

2019

Heraklion Wch U10 2002 (5)



In a sharp Sicilian middlegame, Ding launches the kingside attack without hesitation:

14.f5!?

14.b4 公xd3 15.cxd3 was a reasonable alternative, intending to strengthen the white center.

14...d5!?

Ding's opponent understandably counters the flank attack with a break in the center.

15.e5 🖄 fe4 16. 🚊 f4 e6



With his last move, Black made sure to prevent 17.f6? by virtue of 17... \pounds xf6 18.exf6 \textcircled xf4. 17.fxg6 is not too appealing for White either, because it gives Black the f-file for counterplay after 17...fxg6 18. \textcircled h4 \blacksquare f5!, followed by ... \blacksquare af8. It seems like White's attack has ground to a halt, but young Ding finds a way to keep the pressure

finds a way to keep the pressure with an inspired pawn sacrifice: **17. Wh4!? exf5?!**

Black goes for the apparently safer capture on f5, but this move only adds fuel to White's attack. 17...gxf5! looks riskier as it opens the black king. White could go for 18.②e2 (planning to attack with ②e2-g3-h5 or g2-g4). However, Black could have organized a proper defense with 18...豐d8 19.豐h3 f6!, and White would, at best, have only positional compensation for the pawn.

______ 18.e6 ₩c8?

Defending is always more difficult than attacking. This move is already a decisive mistake. Black would have remained in the game had he played 18...營c6 19. 魚xe4 dxe4 20.公g5 h5 21.exf7+ 鼍xf7! 22.公xf7 含xf7 with compensation for the exchange thanks to his active pieces. Now Ding demonstrates the full extent of his attacking talent:

19.<u>@</u>xe4!

The e4-knight has to be eliminated before White can go 心f3-g5.

22...罩xf7 23.②xf7 當xf7 24.遑xh6 was a lesser evil, although White's material advantage should tell in the long run.



23.<u></u>≜e5!

Ding begins weaving the mating net around the poorly defended black king.

23...h5 24.₩f4!

An elegant follow-up. The queen eyes the e5- and h6-squares.

24...**₩c6** 25.�e6!

The dagger. Black cannot avoid checkmate anymore.

25...≝xf7 26.₩h6+ ģg8 27.ዿxg7 ≝d7 28.₩xg6

Black resigned.

In the strong Chinese 2009 Individual Championship, 16-yearold Ding took the field by storm. His brilliant attacking effort to beat the top seed Ni Hua will be fully covered in Chapter 3. I would like to present a short segment from this game here to showcase Ding's attacking instinct.

Illustrative Game Fragment 1	
Ding Liren	2458
Ni Hua	2724

Xinghua Jiangsu ch-CHN 2009 (6)



Black had just played 15...e5, blocking the advance of the white e-pawn. Among several reasonable continuations, such as 16.0-0 and 16. 2b2, Ding opted for the most ambitious one:

16.f5! gxf5 17.exf5 &xf5 18.0-0 &g6 On the surface, it seems like White has nothing better than regaining the sacrificed pawn with 19. Ξ xb7. Many players would choose this safe solution, but not Ding, who was not interested in petty material gains. Instead, he went for the main prize with

19.h4!,

launching a dangerous attack against the black king. To find out how this decision paid off, please refer to Game 21.

The King's Indian Defense is an opening Ding Liren played from childhood well into his professional career. It has brought him many outstanding victories, and we will see some of his best KID games later in the book. Here, I would like to show his impressive attack crowned by a beautiful finish from a game played in 2011.

Game 2

Krikor Sevag Mekhitarian	2528
Ding Liren	2628
Manager 0011 (1)	

Moscow 2011 (4)



We have a typical double-edged KID plot on the board. With the center closed, White tries to arrange a breakthrough on the queenside and Black tries so on the kingside. Ding strikes first: 20...g4! 21.fxg4 hxg4 22.hxg4 2d7 23. 2d 2g7!



The Chinese prodigy follows the usual attacking scheme while

setting up a devious trap for his opponent.

24.②b5

Taking the pawn with 24.豐xd6?? was a big mistake as 24...公c6! traps the queen! Mekhitarian understandably increases the pressure on the queenside.

24...∛∆c8

A necessary defensive measure. However, this move simultaneously increases Black's attacking potential as it opens the d8-h4 diagonal for the queen.

24...心xg4? would have been premature in view of 25.皇a5 營e8 26.心xg4 皇xg4 27.皇xg4 〓xg4 28.營xd6 when Black loses the central pawn for no compensation.



25.**≜**a5?!

Very tempting, but this bishop will be sorely missed in the defense. Instead, White had a strong tactical resource: 25.公c7!!, deflecting the black queen from the kingside. After 25...豐xc7 26.皇a5 公b6 27.皇xb6 Black would have no choice but to enter a worse endgame with 27...豐c8 28.豐xc8 皇xc8 29.皇a5 公xg4 30.公xg4 皇xg4 31.皇xg4 罩xg4 32.當f1.

25...ඕb6! 26.ඕxa7

It would appear that Black collapses on the queenside, but Ding saw one move deeper than his opponent. 26...②xg4 27.②xg4



27...**₩g**5‼

This beautiful intermezzo turns the tables. White will be up a piece, but Black will attack with full force. Perhaps Mekhitarian expected only the straightforward 27... 愈 xg4 28. 愈 xg4 罩 xg4 29. 變 xb6 變 g5, when White would have enough defensive resources: 30. 罩 1b2 變 h5 31. 心 c6 罩 h4 32. 罩 h3, preserving the decisive material advantage.

28.≗xb6?

A decisive mistake, but it's hard to blame the Brazilian grandmaster for failing to find the only defense after Ding's shocker.

28.[©]f6+! was essential to deflect the black queen. After 28...₩xf6 29.[©]xb6 ₩g6! 30.[©]f3 [©]g4 31.^{II}b2 [©]xf3 32.^{II}xf3 ₩xe4 33.^Wa3!, White barely holds on, although I believe most people would still take Black in this position due to his attacking potential.

The alternative 29. 魚xg4 響xg4 30. 章1b2 doesn't help in view of 30... 彎d1+ 31. 會h2 覃h7+ 32. 覃h3 覃xh3+ 33.gxh3 f3!, with the unstoppable threat ... 魚f8-h6-f4 mate! White's pieces are on the other end of the globe and can't help their king, even with a tempo to spare.

29...<u>ĝ</u>e2!

Attractive and efficient. White's defense won't be able to hold much longer.

30.簋3b2 f3 31.響a3 簋b8 32.②b5

In the event of 32.公c6 Black seals the deal with 32...罩xb6! 33.罩xb6 盒xf1 34.豐xf3 盒xg2.

32...**⊒xb**6

Black has won the sacrificed piece back, so the outcome of the game is decided. Mekhitarian plays a few more moves by inertia, which only allows Ding to prepare and execute a pretty finishing combination. 33.豐c3 罩bb7! 34.豐d2



34...₩xg2+‼

This queen sacrifice forced White to resign in view of 35.皇xg2 罩xg2+ 36.當h1 罩h7+, with checkmate on the next move.

Year/ Period	White repertoire		Black repertoire against 1.e4		Black reperto 1.d4/1.ර්	
2001- 2005	1.e4, attacking style	1. ②f3 and 2.g3, aiming for the King's Indian Defense with reversed colors	French Defer style	ise, dynamic	King's Indian De dynamic style	fense,
2006- 2009		ambitious main he basis for his				
2010- 2011			Adds the Kar to play for a v lower-rated o	vin against		
2012- 2013			Caro-Kann becomes his main repertoire against 1.e4	Stops playing the French Defense		
2014			Adds the soli to his reperto starts playing on a regular	bire as he super-GM's	Adds the Semi-S repertoire for mo and solidity	
2015	Brings back 1.e4 and plays it occasionally to mix things up, particularly against lower-rated opponents	Adds 1. 2f3 and the English Opening for variety, primarily to avoid the main lines of the Grünfeld and Nimzo-Indian Defenses	Replaces the Kan Sicilian with the more reputable Najdorf and Classical Sicilians to play for a win against lower-rated opponents		Adds the solid Nimzo-Indian Defense to his repertoire as he starts playing super-GM's on a regular basis	Keeps playing the King's Indian Defense occasionally
2016	Starts playing the solid Catalan and g3-based systems on a regular basis		1e5 becom repertoire	es his main	The Nimzo-India becomes his ma	
2017- 2018	His opening repertoire with White is well-rounded, and he can play virtually any type of position on the highest level					
2019- 2023	Strategic openings like the English Opening, the Réti, and the London System take a more prominent role in his repertoire				Switches to the s Ragozin/Queen' complex during t lockdown	s Gambit

Flashcard 1: Ding Liren's opening repertoire

CHAPTER 5

2700 (2013-2015)

Super-GM

Soon after he began studying at the university in the fall of 2012, Ding Liren reached a new milestone in his chess career. Due to his steadily improving results, crossing the 2700 Elo mark was only a matter of time, and FIDE's October 2012 rating list officially showed '2702' next to Ding's name. This achievement put him in the super-GM league, provided he could maintain this level of play. The next step was to see whether he could pass the test in an exclusive super-GM tournament.

Fortunately, Ding did not have to wait long for an invitation to play against the world's elite. The Alekhine Memorial in 2013, co-hosted by Paris and Moscow in honor of the 4th World Champion, would be the 20-year-old's initiation into the circuit. With an average player rating of 2745, the tournament featured two World Champions and the secondhighest-rated player in the world at the time, Levon Aronian. As fate would have it, Ding was paired exactly against him in round one.

Notes by Ding Liren

Game 30	Slav Defense	
Ding Liren	2707	
Levon Aro	2809	
Paris/St Peter	sburg 2013 (1)	

The old main line is 7...g6, of which I have some sweet memories. [author's note: Ding refers to his win against Wang Hao from the 2009 Chinese Championship, analyzed in Game 22]. **8. 急b2 a5 9.a3** Here 9.b5 will be met by 9.... 急b7.

9... ĝe7 10. ĝd3 0-0 11.0-0

If I want to prevent Black's next move by playing 11.營e2, Black can free himself after 11...axb4 12.axb4 罩xa1+ 13.皇xa1 bxc5 14.bxc5 by playing 14...e5.

11... ⊈a6

In case of 11... 違b7, White continues 12. 響e2.



12.⁄ව**e1** And this is my idea!

I want to put my knight on d3, where it will have a huge influence on the center. 12.皇xa6 罩xa6 13.b5 looks ambitious, but after 13...cxb5 14.c6 公b8 15.公e5 公e8 with ...f6 to follow, Black is doing fine.

12...<u>₿</u>c4

Levon spent some 3 or 4 minutes on this move, but I think it gives me a long-term advantage.

A) The immediate 12...e5 is risky: 13. 皇 xa6 罩 xa6 14.b5 exd4 (the only move). And now, instead of capturing the rook, White has a very strong move: 15. 公 xd5 when one possible line is 15...cxb5 16. 公 xe7+ 豐 xe7 17.c6 dxe3 18.fxe3 豐 xe3+ 19. 會h1 公 e5 20. 公 f3 and White has the initiative;

B) Alternatively, 12... 全b7 seems interesting, but after 13. 公a4 (to prevent 13....e5) 13....鬯c7 14.鬯e2, White is going to play 公f3 again;

C) Maybe it was safer to play 12...鬯c7 13.鬯e2 皇xd3 14.公xd3 公e4. **13.皇xc4**

Otherwise ...b5 will come. **13...dxc4 14.玂e2**



It's important to force Black to block the queenside so that I can push my central pawns.

14...5b8

I think it's better for Black to play 14...b5 15.e4 axb4 16.axb4 罩xa1 17.皇xa1 心b8 18.心c2 心a6 19.皇b2 心c7, when after the exchange of a pair of rooks, Black's pieces may have a breath of fresh air.

15.¤a2

15. \[b1 is more logical here, but during the game, I was afraid of some tactics. I thought that after he would play 15...b5, I could break the queenside by a4 at some point. **15...b5 16.e4** []b7



A very interesting plan. With this move, he wants to regroup his pieces.

I rejected the immediate 18.皇c1 because of 18...公a6 19.皇f4 單d7 and Black threatens ...罩xd4. But I overlooked 20.響f3 with the idea of 21.皇d6.

attack, but I preferred to transfer the bishop to f4.

20...②a6 21. 臭f4 当bd7 22.h3

The computer suggests 22.bxa5 followed by 公a2 and 公ab4, but it's really hard to make such a decision.

22...∕⊇e8

Here 22...axb4 23.axb4 2xb4 24.2xb4 Ixd4 25.Ixd4 Ixd4 26.2e3 e5 looks pretty, but it fails to 27.2xd4 exd4 28.e5 and White wins.

23.**鬯e**3



23...≗f6

A brave move and actually the best! Black gives up two tempi and allows me to put my knight on d6, but he gets the strong d5-square as compensation. Other continuations like 23... (2) ac7 24. Id2 f6 25. If d1 or 23... f6 24.d5 would be passive.

I should have played 25.bxa5 公ec7 26.響f3 公d5 27.皇d2, but who can resist the temptation to attack? **25...公ac7**

25...公ec7 was another option and may have been better: 26.豐g3 axb4 27.皇h6 g6 28.axb4 公d5 29.豐f3 罩a7 30.公d6 皇xd6 31.exd6 罩dd7 and Black's position remains solid.

26.∕ົ∆d6 ₩a8

After 26... في xd6 27.cxd6, the knight on e8 is stupid.

27.₩g3 �d5

On 27...axb4 I wanted to play 28.axb4 빨a4 29.신e3 빨xb4 30.신g4 對 31. 急e3, but I missed 31...f5. Better was 28. 公b4 and White is clearly better.
28. 公e3



28...⁄්ටc3

Surprisingly, this turns out to be a serious mistake. He should have taken on d6 first. White is clearly better after 28...④ec7 29.鼻h6 鼻f8 30.②g4 营h8 31.皇g5 罩b8 32.罩a1 with **£**d2 coming next. So, he should have played 28... 皇xd6 29.cxd6 (in case of 29.exd6, 29...②xf4 is the point: 30.鬯xf4 axb4 31.axb4 公f6) 29...公c3 30.罩de1 2e4. and now I would need to find 31.營g4 (31.營h4 勾d2 32.勾f5 勾f3+ 33.gxf3 exf5 leads to an unclear position) 31.... 2d2 32. 2d5 2xf1 33.②b6 響a7 34.②xd7 響xd7 35.bxa5 **二**a8 36.**二**xf1 **二**xa5 37.**兴**f3 with the plan £f4-d2-b4 and then push the kingside pawns.

29.罩de1

I thought I was much better now, but I simply missed his next move. **29... 2xd6**

This first made me nervous, but then I calmed down and realized I was better anyway.

30.exd6 ∅e4 31.\₩h4 ∅d2



32.⊘d5

The only move that won't lose material! But there is a more beautiful line: 32.d5 cxd5 33.公f5 公xf1 34.公e7+ 含h8 (34...邕xe7 35.營xf7) 35.含xf1 and it's White who stands better!

32...⊘xf1

32...心f3+ is met by 33.gxf3 cxd5 34.會h2.

33.Øb6

33.②e7+ doesn't work due to 33...IIxe7 34.豐xe7 公f6.

33...₩a7



34.**⊒xf**1

If I had known what he would play next, I would have thought about 34. 空xf1 to prevent it: 34... axb4 35.axb4 公f6 36. 皇g5 罩xd6 37.cxd6 鬯xb6 38. 皇xf6 gxf6 39. 罩e3 空f8 40. 鬯h6+ 空e8 41. 鬯xf6 罩xd6 42.罩g3, and after a series of precise moves, White is winning. **34...**釣**f6**

Another possibility was 34...axb4 35.axb4 罩b8 (but not 35...公f6 36.皇g5 罩xd6 37.cxd6 營xb6 38.皇xf6 gxf6 39.罩a1, threatening 罩a3, and the open a-file favors White) 36.公xd7 營xd7, although after 37.d5 exd5 38.皇e5 White is much better. **35.皇e5**

35. 皇h6 罩xd6 36. 皇xg7 含xg7 37. 豐g5+ 含f8 38. 豐xf6 罩xd4 is equal. After 35. 公xd7 罩xd7 36. 皇h6 公d5 37. 豐g3 f6 38. bxa5 豐xa5 39. 豐g4, White is only slightly better. **35...公d5 36. 公xd5 exd5** 36...cxd5 37.c6 罩xd6 38. 豐g3 loses





Now comes the critical moment of the game.

With about 10 minutes left, I couldn't find any decisive tactics. So, I decided to play the safest line, annoyed by the winning chance I may have missed.

37.皇xg7 营xg7 38.豐g5+ 营f8

And suddenly, I realized that I may be winning here. Restraining my excitement, I first repeated moves to pass the time control. 39.營f6 當g8 40.營g5+ 當f8 41.營f6 當g8 42.罩e1



And that's the winning move! Sometimes there is a miracle. Unfortunately for my opponent, Black's position is already hopeless.

42...axb4

If 42...h6 43.罩e3 \$\phih7, then 44.罩e7 is decisive. 44...罩xe7 45.dxe7 罩g8 46.豐xf7+ \$\phih8 47.e8豐 \u22ex 28 48.豐xa7 c3 49.豐f7 \u22ex e1+ 50.\$\phih2 c2 51.豐f8+ \$\phih7 52.豐f5+ and White is just in time. **43.罩e5** Of course, not 43.\u22ex 28 43...h6 44.\u22ex 43. 43...h6 44.\u22ex 45. If 44.豐xh6 f6 and Black holds. 44...豐xa3 45.豐xh6 f6 45...豐a1+ 46.\$\phih2 \u22ex xd4 47.\u22ex 55 mates. 46.\u22ex f6 1-0

It couldn't have been a better debut for Ding! He showed his vast potential on the big scene. However, the rest of the tournament was a tough experience for the young man. Vachier-Lagrave, Anand, and Gelfand found holes in his Caro-Kann and King's Indian Defenses, inflicting three consecutive Black losses on him. Meanwhile, his white pieces were neutralized relatively easily in the remaining games, so the win against Aronian remained his only one in the tournament. He finished near the bottom of the table with $3\frac{1}{2}$ points out of 9 games (+1 =5 -3), ahead of only the struggling Peter Svidler. In a twist of fate, his first-round victim, Aronian, rallied afterward to win the tournament on a tiebreak with $5\frac{1}{2}$ points.

Still, this result wasn't a fiasco; it was more a 'first pancake is always spoiled' kind of experience. The level of Ding's play was more or less on par with the other top grandmasters, but it was apparent that his opening repertoire needed an upgrade. Top-level chess requires more solidity with the black pieces and more variety with the white ones, and Ding made the appropriate changes to his repertoire in the following years (please see Flashcard 1 in Chapter 2 for details).

After such a heavy-duty contest, Ding's return to China must have felt like coming to a children's playground. That's what his overwhelming win in the 4th Danzhou invitational tournament one month later suggested, anyway. The Wenzhou native won first place with 7/9 (+5 =4 -0) and a 2819 Elo performance, one point clear of Bu Xiangzhi and Ni Hua in shared second place.

Act 6: Nerves of steel

Once again, Ding Liren was saved by the bell; out of nowhere, he got another chance to qualify for the World Championship Match. However, it was never meant to be easy for him. Hikaru Nakamura won his 13th-round game against Duda and leapfrogged to second place, half a point ahead of Ding. As luck would have it, they played each other in the last round! That meant that Ding had to win on demand to claim second place and (possibly/probably) qualify for the World Championship Match with Nepomniachtchi.

Game 52	Tarrasch Defense	
Ding Lire	2806	
Hikaru Na	2760	
Madrid ct 20	22 (14)	

1.d4 @f6 2.c4 e6 3.@f3 d5 4.@c3

Ding goes for the sharper move in a must-win game compared to 4.g3, the Catalan Opening.

4...c5

The first surprise in the game comes early. Nakamura seldom plays the Semi-Tarrasch Defense. He is one of the leading experts in the Queen's Gambit Declined, 4... 2e7. In his preparation for the game, Ding probably focused most of his attention on the bishop move.



5.e3

A sensible choice when you want to avoid your opponent's direct preparation. This move usually leads to a quieter battle than the main line 5.cxd5. In this case, needing only a draw in this game, Nakamura might have gone for the super-solid 5...cxd4 6.₩xd4 exd5 when it's not easy for White to demonstrate an advantage.

5...∕⊇c6 6.a3

This flexible move is the most popular in the symmetrical fourknights Tarrasch Defense tabiya. White prepares to take on c5 and follow up with b2-b4. Earlier that year, the Chinese star went a different route with 6.cxd5 exd5 7. 2b5 a6 8. 2xc6+ bxc6 9.0-0 2d6 10.dxc5 2xc5 1-0 (35) Ding Liren-Van Foreest, Chessable Masters prel rapid 2022.

6...dxc4 7. £xc4 a6

Nakamura follows the modern main line, transposing into some sort of Queen's Gambit Accepted.

8.**≜d**3!?

Ding responds with a rare move, first played by Rafael Vaganian in 1973. In essence, White prepares to capture on c5 without allowing the opponent to trade the queens down the d-file. The main line goes 8.0-0 b5 9. 全a2 when White uses his a2-a3 move to keep pressure on the a2-g8 diagonal. Ding had already played like this in the 2018 Candidates Tournament, so it is safe to assume that Nakamura was ready for it. After 9... 全b7 10. 營e2 營c7 11. 全d2 全e7 12. 罩ac1 c4 13.e4, the players soon entered wild complications in the game Ding Liren-Grischuk, Berlin 2018.

8...b5

Nakamura follows the most straightforward path. Alternatively, Black could insert 8...cxd4 9.exd4 before going 9...b5, forcing an IQP middlegame. Considering the tournament situation, the American's more balanced choice is more logical.

9.dxc5 🛓 xc5 10.b4 🚊 e7

A wise retreat since the bishop will be useful on the d8-h4 diagonal for defensive purposes. Now that the central tension has been cleared, both players complete their development.



The position is almost entirely symmetrical, the only difference

being White's extra tempo and his bishop's slightly more active placement. Ding makes good use of these tiny advantages:

13. 🖄 e4 🖄 xe4 14. 🚊 xe4 f5!

Nakamura quickly neutralizes one of White's active bishops. He could have accomplished a similar goal with 14...公a5!? 15.皇xb7 公xb7. After 16.公d4, the white position is a bit easier to play because of the difference between the two knights, but Black should equalize with correct play.

15.**≜**b1

Ding is quick to exploit the weakening of the e6-pawn with the @e4-b1-a2 maneuver. However, this is not such a significant positional factor in the endgame that ensues now:

15...響xd1 16.罩xd1 罩fd8 17.皇a2 當f7



Even the most optimistic chess players could hardly consider White's slight positional initiative significant here. The e6-pawn is well-protected, and White gets nothing from exchanging pieces on e5. A strong technical player like Nakamura surely didn't mind playing this position in a game where a draw ensured him clear second place. With this in mind, seeing how Ding keeps his winning chances alive in this equal endgame is fascinating.

18.h4

We have already seen Ding advance the rook's pawn to get action on the flank. White threatens to win the bishop pair with 2g5+, and Nakamura, naturally, stops this:

18...h6

However, he was 'upset with himself' after the game because he thought he should have traded a pair of rooks with 18... $\pm xd1+$ 19. $\pm xd1$ $\pm d8$ first and play 20...h6= only after 20. $\pm c1$.

19.邕dc1!

19...<u>ĝ</u>d6

An interesting choice. It doesn't spoil anything, but 19... 皇f6! was more straightforward, provoking exchanges of several pieces: 20.心d4 (20.皇xf6?! 含xf6 is already better for Black since he threatens to invade via the d3-square) 20...公xd4 21.罩c7+. Perhaps Nakamura did not want to allow this check, but it shouldn't be a big deal since 21...含g6 22.皇xd4 皇xd4 23.exd4 皇d5 leads to a very drawish rook endgame.

20.**⊑c**2 ⊘e7

Nakamura continues maneuvering to trade the annoying a2-bishop with ... ad5. 20...a5!? was an interesting alternative. If White takes on a5, Black activates his rook and gets counterplay against the a3-pawn. However, Nakamura might have disliked 21. axb4 22. axb4 22. axb4 22. c6 bxa3, which leads to a double-edged position with three possible results.

21.∅d4!

Ding finds the best way to keep the tension. The knight moves toward the queenside to exploit weaknesses like c6 and a6 after the inevitable bishops trade while also preventing the ...a5 break. In case of 21.☆e5+ &xe5 22.&xe5, the white bishop pair gets neutralized with 22... Ĩac8=, followed by ... d5. **21... &d5 22. &xd5 Xxd5 23. Ĩac1**



The position has simplified a bit, but White hasn't got any closer to a genuine winning chance, nor has Black increased his drawing chances significantly. It's still a fairly balanced fight in which perhaps Ding's only advantage is the psychological initiative since his opponent doesn't need to win as desperately as he does.

23...罩d7 24.②b3!

The Chinese No. 1 prepares a piece regrouping (創d4, 創/公c5, or 公a5) to exploit the dark-square complex. 24... **≜e**7

A tempting move, as Black wins a tempo by attacking the h-pawn to transfer his bishop to f6. The engine suggests a somewhat surprising plan instead: 24...g6!? 25.g3 h5, freezing the kingside and preparing to trade the rooks via c7.



25.h5?!

Ding's favorite move (also seen in his game against Wei Yi) is inaccurate because the pawn will become exposed on h5. 25.g3! was stronger to preserve structural integrity and provide the white king with the g2-square. In case of 25... 遑f6 26. 遑xf6 必xf6, White keeps a slight edge with 27. 🖄 d4, thanks to his control over the c-file.

25... ĝf6 26. ĝd4!?

A sensible move. While it doesn't improve White's winning chances due to Nakamura's reply, it keeps the necessary tension in the position.

The straightforward 26. 皇xf6 公xf6 27.邕c6 ②xh5 28.②c5 邕e7 29.邕xa6± might have been Ding's initial idea. However, Black can play Id1+ 29.Ixd1 Ixd1+ 30.营h2 ∅g4+ with a lot of counterplay on the kingside.

26...e5 27. ĝc5



The status quo remains. Nakamura is still on track to making a draw if he doesn't make any significant mistake, while Ding tries everything in his power to tilt this heavy maneuvering affair in his favor.

27... ĝd8

Øf6

Another slightly controversial choice by Nakamura. His plan to target the overextended h-pawn with …卻f6 is ambitious, but he compromises his piece coordination a bit with this move. Most people would be more inclined to activate the idle rook; and if we are fair, there wouldn't have been much White could do to improve his winning chances. 28.邕d2 心f6 29.邕xd7+ 心xd7 30.邕d1



The h-pawn cannot be protected, but Ding finds a way to compensate for that:

31.<u></u>≜d6!

As Boris Gelfand once succinctly put it: 'Every move has a good side and a bad side.' The upside of 27... ad 8 was making space for the knight, but the downside is that it weakened the e5-pawn. Ding exploits just that while also clearing the c5-square for his knight. The bishop was not a happy piece on c5. **31... ag4!**

As was to be expected from a player of his class, Nakamura finds the best solution to the new problem. He leaves the h5-pawn be and instead plants the knight on a strong outpost. White has a slight advantage in the endgame in case of 31...②xh5 32.③xe5 急f6 33.④xf6 ③xf6 34.簋c1 簋d8 35.۞d4 or 31...e4 32.۞d4 ④xh5 33.④xf5.

32.ዿc5 ዿh4

Not necessarily a mistake, but one has to wonder why Black did not repeat moves with 32...公f6. It's not like White has anything better than 33. 盒d6, in which case he would have to come up with something else after 33...公g4 to try to win the game. Objectively, though, it's all dead equal with correct play. **33.單d7+**



33...**ģ**g8!

Another counterintuitive yet precise move by the American grandmaster. Moving the king toward the center seems more logical, but 33... 2066 gives White an important tempo to improve his pieces: 34. 2064 207 35.g3 205 36. 2069 with slight pressure since Black cannot trade the rooks on d8. **34.g3** 205

There is nothing wrong with this retreat; Black keeps everything under control. However, the immediate 34.... Id8! would have been stronger since 35. I a7 allows Black to obtain a lot of counterplay with 35... I d1+ 36. 2 2 g5 37. Xa6 Ib1!, while 35. Xd8+ A kad8 leads to a drawish minor-piece endgame as discussed in the 35. III Id8! line below.

35.**ģf1!**?

I read an interview somewhere with grandmaster Daniil Dubov, who observed that Chinese chess players have a peculiar style of play: sometimes they make a move that you do not expect and that is not objectively the best or most logical, but it happens to work better than it looks at first. That's precisely the case with Ding's move. 35. d6 was obviously critical, threatening to invade with 2b3-c5-e6, etc. This would virtually have forced Nakamura to find the correct 35... d8!, which leads into a drawish endgame.



However, now that he is given a choice, the American makes a massive mistake:

35...<u></u>≜d8??

The d8-square is unfortunate for this bishop. Nakamura prepares the f6-square for the knight (since the immediate 35...公f6 allows 36.重e7), just like on move 27, but the crucial difference is that White already has a rook on the seventh rank here, which renders the black position precarious.

Therefore, 35... Id8! was a must. Black succeeds in trading off the dangerous rook after 36. Ixd8+ (since 36. Ia7? doesn't work due to 36... Id3) 36... Ixd8 37. Id6. The a6-pawn is in a critical condition, which might have diverted Nakamura from this continuation. However, Black has everything in order if he plays 37...會f7 38.②c5 皇e7! (38...e4!? 39.②xa6 會e6= works, too) 39.皇xe7 會xe7 40.②xa6 會d6 – getting there in time to protect the b5-pawn and picking up the h-pawn with ...②f6 next, Black surely makes a draw here.

36.**≝**b7!

Ding quietly steps away from the 36...公f6 tempo and keeps the black rook pinned to the a-pawn. **36...f4!**

The best practical chance. In the event of 36...公f6, White carries out the familiar bishop maneuver 37.皇d6 公xh5 38.皇xe5+-. **37.gxf4 exf4**



The tensions are rising higher, and the time on the clock is lower, so mutual mistakes inevitably creep in. Ding tries to be sophisticated with

38.e4?,

which creates a passed pawn but leaves one of the enemy forces alive. The brute force move 38.exf4 would have been better since 38...公f6 39.公d4 公xh5 40.f5! 皇f6 41.公e6 gives White complete positional domination.

38... 創6?

Nakamura misses his last chance. With this move, he finally wanted to bring his rook into the game, but it's too late. Instead, 38...f3! 39.20d4 20e5!± would have been surprisingly stubborn, but it hinges upon an unexpected tactical detail that is not easy to find in advance. The point is that 40.206 doesn't work because of 40....2c8! and the white king is caught in a mating net! **39.20d4 208**

That was Nakamura's idea: he activates the rook with a tempo. However, it meets a powerful refutation:



The 40th move is often a fateful one, but in this case, in a good way for Ding Liren. The e-pawn is defended indirectly after 40.... axe4 because 41. ar f3 is a double attack. After reaching the time control, Nakamura finds himself in a tough situation because the white pieces dominate, and his weaknesses, most notably a6 and g7, won't hold out much longer.

40...⊘e5

40.... 全xd4 41. 全xd4 公f6 was a more challenging defense, but even then, White would have had all the chances to win the game after 42. 當f3! 公xh5 43. 單b6 and the queenside pawns fall like ripe apples.

41. වf5!

The crucial reply. The knight is untouchable on f5 and exerts influence on critical squares such as g7, e7, and d6. Without this move, White could hardly have converted his positional advantage.

41...f3+ 42. 堂g3 心c4 43. 皇e7!

Ding coordinates his pieces marvelously. With this strong move, he shuts down the black rook and seals Nakamura's fate. After the game, he noted his opponent might have missed this when he embarked upon the ...②g4-e5-c4 maneuver. 43.黛xf3? would have run into 43...②d2+.



43...**≗**b2

Nakamura goes for the a-pawn. 43...兔xe7 is hardly any better because 44.ఄxe7+ �af8 45.ఄg6+ catches the black king in a mating net. White wins by gradually advancing his central pawns, for example 45...\$g8 46.\$xf3 2xa3 47.e5! 2c2 48.\$e4 2xb4 49.f4.

There is no need to rush things. One of the main rules when converting an advantage is to deny the opponent any unnecessary resources. The king steps away from the knight's checks.

45...∕⊇e5

In case of 45...a5, White wins by attacking the weakened g-pawn: 46.皇c5! 邕xe4 47.邕xg7+ etc.

46.**≜c**5 ⊘f7

The knight has returned to cover the seventh rank. However, after **47.f3**,



a move grandmaster Sam Shankland called 'rather sadistic', it becomes clear that Black can offer only symbolic resistance. He is too passive to protect his queenside pawns or prevent the advance of the white central pawns. On the elite level, saving such an endgame is equivalent to a miracle. Ding doesn't allow it to happen: 47... &c1 48. I a7 &d2 49. I xa6 &e1+ 50. &g2 &c3 51. I a7 &d5 52. &e7+ &h8 53. &g6+ &g8 54. &e7+ &h8 55. &d5 &b2 56. I a2 &c1 57. I c2 &a3 58. &e3!



This move traps the black bishop, so Nakamura resigned.

An epic struggle in a high-stakes game! Ding tried to squeeze water out of a stone for most of the game until Nakamura finally collapsed. In a 2022 ChessBase interview, he explained his patient game strategy: 'I was playing for a win in this game. It was like my game against Duda: if my opponent plays very well, then a draw is acceptable; at least I tried. If he doesn't, then I have my winning chances.' Decisive games like these are often more about having good nerves than anything else.

After the game, the American super-GM admitted to 'caring too much' about the outcome: 'I couldn't control myself. I was just not very happy with what was happening throughout the game.'

Thus, Ding Liren finished the 2022 Candidates Tournament in clear second place with 8 points from 14 games, 1½ points behind

Nepomniachtchi and half a point ahead of Radjabov and Nakamura. Despite catching COVID right after the tournament, which delayed his return home for a couple of weeks, the Chinese chess genius had all the reasons to celebrate his best career result. However, the elephant in the room was still there: does this mean he will play the World Championship Match? Carlsen promised to publicly announce his final decision a few weeks after the Candidates Tournament.

Act 7: The Decision

On July 20, 2022, it all became clear. On 'The Magnus Effect' podcast, the World Champion confirmed he would not defend his title in the 2023 WCC match. 'I've spoken to people in my team, I've spoken to FIDE, I spoke to Ian as well. The conclusion is very simple: I'm not motivated to play another match,' Carlsen explained, as he opened the door to 'a new era', as Ding Liren put it concisely in a 2022 interview for Chess. com. FIDE president Arkady Dvorkovich responded by confirming that the Nepomniachtchi-Ding Liren 2023 World Championship Match was a fact. After all the trials and tribulations in the preceding year, Ding Liren became the Challenger to the chess throne against all odds!

'There are a lot of feelings around my mind right now that I have to deal with,' said Ding in a first reaction to Chess.com. 'But I am very excited about playing a World Championship Match to fight for the crown next year.' As far as Carlsen's decision went, he responded: 'I knew he had doubts, but I expected him to play. But I understand it also. Being World Champion means a lot of responsibilities; there are a lot of things to handle.' And speaking of his new responsibilities for the match, Ding candidly noted: 'I have to improve my English now!'

On the other hand, Ian Nepomniachtchi sounded a little underwhelmed by the news when talking to Chess.com. Even if Carlsen's decision did not come as a complete surprise to him, he said, 'Frankly, it's quite disappointing. The re-match was something I was really looking forward to.' Looking ahead to his new opponent, he only had praise for Ding Liren. 'I would say chess-wise, overall, his chess skills could easily match those of Magnus. Ding has undisputedly been one of the best players of the last few years. He also had this 100-game undefeated streak, which is quite something. He has a very different style, though, it's a very different person, a very different player – and a very serious opponent. It will be tough!'